

OPTIMAL EVASIVE TRAJECTORIES OF AN  
ISOTROPIC ACOUSTIC RADIATOR

Jay C. Stuart

DUDLEY KNOX LIBRARY  
NAVAL POSTGRADUATE SCHOOL  
MONTEREY, CALIFORNIA 93940

# NAVAL POSTGRADUATE SCHOOL

Monterey, California



## THESIS

OPTIMAL EVASIVE TRAJECTORIES OF  
AN ISOTROPIC ACOUSTIC RADIATOR

by

Jay C. Stuart

September 1975

Thesis Advisor:

Alan Washburn

Approved for public release; distribution unlimited.

T186253

T170473



REPORT DOCUMENTATION PAGE		READ INSTRUCTIONS BEFORE COMPLETING FORM
1. REPORT NUMBER	2. GOVT ACCESSION NO.	3. RECIPIENT'S CATALOG NUMBER
4. TITLE (and Subtitle) Optimal Evasive Trajectories of an Isotropic Acoustic Radiator		5. TYPE OF REPORT & PERIOD COVERED Master's Thesis September 1975
7. AUTHOR(s) Jay C. Stuart		6. PERFORMING ORG. REPORT NUMBER
9. PERFORMING ORGANIZATION NAME AND ADDRESS Naval Postgraduate School Monterey, California 93940		8. CONTRACT OR GRANT NUMBER(s)
11. CONTROLLING OFFICE NAME AND ADDRESS Naval Postgraduate School Monterey, California 93940		10. PROGRAM ELEMENT, PROJECT, TASK AREA & WORK UNIT NUMBERS
14. MONITORING AGENCY NAME & ADDRESS (if different from Controlling Office) Naval Postgraduate School Monterey, California 93940		12. REPORT DATE September 1975
		13. NUMBER OF PAGES 68
		15. SECURITY CLASS. (of this report) Unclassified
		15a. DECLASSIFICATION/DOWNGRADING SCHEDULE
16. DISTRIBUTION STATEMENT (of this Report)  Approved for public release; distribution unlimited.		
17. DISTRIBUTION STATEMENT (of the abstract entered in Block 20, if different from Report)		
18. SUPPLEMENTARY NOTES		
19. KEY WORDS (Continue on reverse side if necessary and identify by block number) Evasion, evader, optimal trajectory, Hamiltonian, Bellman's equation, maximum principle, dynamic programing		
20. ABSTRACT (Continue on reverse side if necessary and identify by block number) The effects of detection equipment integration time on the optimal evasive trajectory of an isotropic acoustic radiator are studied. The boundary cases of infinite and zero integra- tion time are examined. The infinite integration time case is formulated as a control problem and a maximum principle solution is obtained. The results consist of advice as to the choice of control vectors. The zero integration time problem is		



20. Abstract (cont'd)  
formulated in ordinary differential equations and the results consist of control vector advice. The relative movement plots and control vectors of the two bounding cases are compared.





Optimal Evasive Trajectories  
of  
an Isotropic Acoustic Radiator

by

Jay C. Stuart  
Lieutenant, United States Navy  
B.S., North Carolina State University, 1966

Submitted in partial fulfillment of the  
requirements for the degree of

MASTER OF SCIENCE IN OPERATIONS RESEARCH

from the

NAVAL POSTGRADUATE SCHOOL  
September 1975

Thesis  
S85715  
c.1

## ABSTRACT

The effects of detection equipment integration time on the optimal evasive trajectory of an isotropic acoustic radiator are studied. The boundary cases of infinite and zero integration time are examined. The infinite integration time case is formulated as a control problem and a maximum principle solution is obtained. The results consist of advice as to the choice of control vectors. The zero integration time problem is formulated in ordinary differential equations and the results consist of control vector advice. The relative movement plots and control vectors of the two bounding cases are compared.



## TABLE OF CONTENTS

1.0	INTRODUCTION -----	8
1.1	THE PROBLEM UNDER CONSIDERATION -----	8
1.2	NOISE POWER RADIATION AND ATTENUATION ----	11
1.3	HYPOTHETICAL SUBMARINE ENCOUNTER (SEARCHER AND EVADER) -----	13
2.0	PROBLEM FORMULATION -----	15
2.1	MAXIMUM PRINCIPLE FORMULATION OF INFINITE INTEGRATION TIME -----	15
2.2	DIFFERENTIAL EQUATION FORMULATION OF ZERO INTEGRATION TIME -----	21
3.0	RESULTS -----	29
APPENDIX A	MATHEMATICAL SOLUTION OF INFINITE INTEGRATION TIME -----	50
APPENDIX B	COMPUTER PROGRAMS AND METHODS OF SOLUTION -----	57
BIBLIOGRAPHY	-----	66
INITIAL DISTRIBUTION LIST	-----	67



## LIST OF GRAPHS

1.0	RESULTS	
A.	CONTROL VECTORS FOR INFINITE INTEGRATION TIME ---	32
B.	CONTROL VECTORS FOR ZERO INTEGRATION TIME -----	33
C.	TRAJECTORY COMPARISON -----	34
D.	COSTATE VARIABLES -----	35
2.0	15 KNOT SEARCH SPEED	
A.	INFINITE INTEGRATION TIME	
1.	X-Y RELATIVE MOVEMENT -----	36
2.	VELOCITY -----	37
3.	HEADING -----	38
4.	POWER DENSITY RECEIVED BY SEARCHER -----	39
B.	ZERO INTEGRATION TIME	
1.	X-Y RELATIVE MOVEMENT -----	40
2.	VELOCITY -----	41
3.	HEADING -----	42
3.0	10 KNOT SEARCH SPEED	
A.	INFINITE INTEGRATION TIME	
1.	X-Y RELATIVE MOVEMENT -----	43
2.	VELOCITY -----	44
3.	HEADING -----	45
4.	POWER DENSITY RECEIVED BY SEARCHER -----	46





B. ZERO INTEGRATION TIME

1. X-Y RELATIVE MOVEMENT ----- 47
2. VELOCITY ----- 48
3. HEADING ----- 49



## 1.0 INTRODUCTION

### 1.1 THE PROBLEM UNDER CONSIDERATION

It is the nature of submarine warfare to avoid detection. Indeed, one of the major advantages of the submarine is surprise. The passive detection of low level acoustic signals (in a water environment) is a function of many factors. Among these are the power density of the signal at the detector and the period of time over which the signal is received. This paper seeks to examine the differences in suggested evasion tactics which result from a study of these two factors.

The power density received by the detector may be represented as shown in Figure 1.1.1.

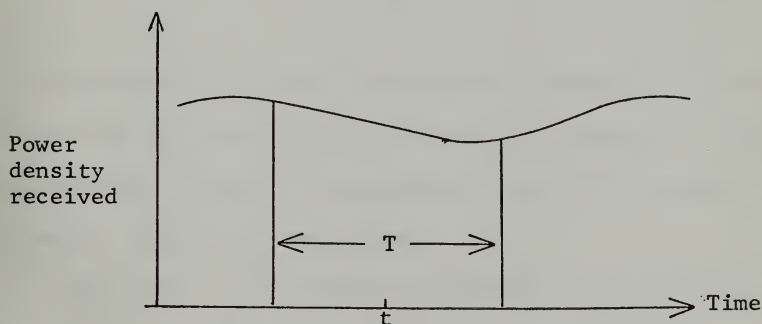


Figure 1.1.1



Due to the nature of the detection equipment, a memory, or integration time is required. The integration time is shown as  $T$  in the figure. For an evader, which is producing the noise signal and wishes to minimize the probability of detection (all other factors being held constant), the objective is to minimize the maximum area over time under the power density curve over the integration time. The memory requirement of the equipment is the same for each instant of time. While time advances this "window" of integration time,  $T$ , slides along with the power density curve. Expressed mathematically the objective is to:

$$\min_P \max_t \int_{t-\frac{T}{2}}^{t+\frac{T}{2}} P(u) du \quad (1.1.1)$$

A solution in the general case is not proposed, only very large and very small values of  $T$  will be examined. That is, the extreme effects of integration time on the optimal evasive trajectory are studied.

Typically for an evader at 60 miles range initially and a relative closing velocity of 20 knots an engagement with a searcher will be approximately three hours.



Integration times of less than an hour are available with today's equipment. As an upper bound the case where the integration time is much greater than the engagement time may essentially be called infinite. The lower bound would be zero. The boundary cases are then "infinite" and "zero" integration time. The goal is to solve for the two optimal evasive trajectories and to compare them.

The infinite integration time problem can be formulated to fit within the general framework of the control problem. This class of problems is an outgrowth of the calculus of variations. It is one objective of this paper to apply the maximum principle to the infinite integration time problem. As the integration time reduces to zero, the objective becomes to minimize the peak power. This problem is formulated in ordinary differential equations.





## 1.2 NOISE POWER RADIATION AND ATTENUATION

The noise power radiation, for a line spectrum of a submarine has been modeled to have the mathematical form

$$P(v) = a + b v^4 \quad (1.2.1)$$

where; a, b are constant coefficients to be determined, and v is velocity, measured in knots.

Data was obtained on the radiated noise levels of submarines as a function of velocity at a particular line frequency. A least squares curve fit was made to the data. The form of equation (1.2.1) was used. A correlation coefficient,  $R^2$ , greater than .9 was obtained. This was considered sufficient justification for the use of equation (1.2.1) as a model. The power equation was then normalized to the form,

$$P(v) = 1.0 + b/a v^4. \quad (1.2.2)$$

The original data used for the development of the coefficients is classified. Since the units in which power is measured are unimportant as far as the analysis is concerned, and so that this paper could be unclassified, the coefficients were normalized. The final form of the power equation used was,



$$P(v) = 1.0 + 0.00005 v^4. \quad (1.2.3)$$

A further assumption is that the submarine is an isotropic radiator. That is, the effects of lobe radiation are not considered. The attenuation of the noise power is also assumed to follow an inverse square law. This was strictly for convenience, since the solution can easily accomodate any attenuation function as long as it is a function of range.' The simplifying assumption about isotropic radiation is more serious, and as yet, no manner of incorporation into the proposed solution has been discovered.



### 1.3 HYPOTHETICAL SUBMARINE ENCOUNTER

Suppose submarine E, the evader, is assigned a patrol area in which she is motivated to remain, but may maneuver at any course and speed she chooses. Suppose further that submarine S is searching along a straight path with a constant search velocity  $V_s$  for E. Assume also that E is directly on the search path of S as in Figure 1.3.1.



Figure 1.3.1

In order to attempt to avoid detection, E must detect S and then move away. The situation where E detects S first is only considered here. Once S detects E, the game is over. The hope is that E will know about the presence of S, and will be able to maneuver in such a manner that minimizes her probability of detection. The evader is not constrained in this problem by acceleration, and may therefore take on any initial velocity desired. The question is then, what is the optimal trajectory which minimizes the probability of detection?



The nature of the solution to this problem gives the answer to a set of possible initial evasion states. It is not necessary that the evader start from a point directly on the path of the searcher. Evasion may begin at any state position.





## 2.0 PROBLEM FORMULATION

### 2.1 INFINITE INTEGRATION TIME FORMULATION

As an extreme the integration time of the searcher's equipment could be infinity. That is, for this situation the objective of the evader would be to minimize total noise energy received by the searcher over time. The total energy received by the searcher can be expressed as an integral:

$$\text{total energy received} = J = \int_0^{\infty} \text{Power received (t)} dt. \quad (2.1.1)$$

The power received by the searcher is a function of the evader's velocity and distance. Assuming an inverse square law,

$$\text{Power Received} = \frac{P(v)}{R^2}. \quad (2.1.2)$$

The problem may now be expressed as,

$$\text{Min } J = \int_0^{\infty} \frac{P(v)}{R^2} dt, \quad (2.1.3)$$

where  $v$  and  $R$  are both functions of time.



This class of problems, which results from the calculus of variations, may be solved by one of two modern approaches to the control problem. (2)

Older methods of static optimization involved the introduction of Lagrange multipliers, one for each constraint; defining a Lagrangian expression and finding a saddle point of this expression.

One modern approach to the control problem is dynamic programming and the application of the principle of optimality, which states that:

"An optimal policy has the property that, whatever the initial state and decision are, the remaining decisions must constitute an optimal policy with regard to the state resulting from the first decision." (3)

The dynamic programming approach basically assumes an optimal performance function exists and defines a recurrence relationship. The partial derivative of this recurrence relationship is called Bellman's equation, the solution being the optimal performance function sought.

Another modern approach is the maximum principle. (2) The maximum principle can be considered as an extension of the method of Lagrange multipliers to dynamic optimization



problems. The general control problem to be solved by the maximum principle is;

$$\begin{aligned} \text{Max } J &= \int_{t_0}^{t_1} I(x, u, t) \, dt + F(x_1, t_1) \\ \text{subject to: } \frac{dx}{dt} &= f(x, u, t) \\ x(t_0) &= x_0 \\ x(t_1) &= x_1 \\ [u(t)] &\in U \end{aligned} \quad (2.1.4)$$

where  $I(\ )$ ,  $F(\ )$ , and  $f(\ )$  are continuously differentiable functions;  $t_0, x_0$  are parameters defining the terminal surface; and  $[u(t)]$ , the control trajectory must belong to the given control set  $U$ .

In control theory there are state variables, control variables, and costate variables. In this problem the state variables, here represented by  $x$  are actually the  $x$  and  $y$  position coordinates, in relative space. The variables under "control" are here represented by  $u$ , but in the actual problem are velocity ( $v$ ) and heading ( $\phi$ ). Velocity and course heading are both functions of time.



For each constraint a "costate" variable is introduced. This costate variable,  $\lambda(t)$ , is the dynamic equivalent of a Lagrange multiplier. This leads to the development of the Hamiltonian function which is defined to be;

$$H(x,u,t) = I(x,u,t) + f(x,u,t). \quad (2.1.5)$$

The infinite integration time problem may now be expressed as;

$$\begin{aligned} \text{Max } J &= \int_0^{\infty} \frac{-P(v)}{x^2 + y^2} dt \\ \text{subject to; } \frac{dx}{dt} &= -V_s + v \sin \phi \\ & \quad \quad \quad (2.1.6) \\ \frac{dy}{dt} &= v \cos \phi \end{aligned}$$

$$\left. \begin{array}{l} x(t_0) \\ y(t_0) \end{array} \right\} \text{ initial conditions}$$

$$\left. \begin{array}{l} x(t_1) \\ y(t_1) \end{array} \right\} \text{ terminal conditions}$$

where,  $\phi$  is a function of time and is the course heading, and  $v$ , also a function of time, is the velocity. In order to achieve a practical mathematical solution, infinity is approximated with a large number.





The constraints  $dx/dt$  and  $dy/dt$  are obtained from the geometry of Figure 3.1.1. Note that the course heading,  $\phi$ , is measured from the vertical.

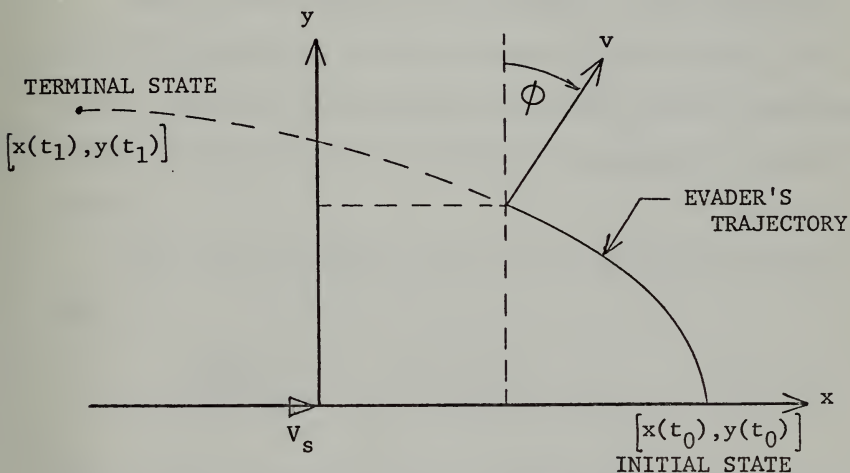


Figure 2.1.1 - geometry relative to the searcher

In this problem the correspondence of functions is;

$$I( ) = \frac{-P(v)}{x^2 + y^2} \quad (2.1.7)$$

$$F( ) = 0 \quad (2.1.8)$$

$$\frac{dx}{dt} = -v_s + v \sin \phi \quad (2.1.9)$$



$$\frac{dy}{dt} = v \cos \phi \quad (2.1.10)$$

The solution to this problem is contained in appendix A.

Just as the Lagrange multipliers of static problems yield information on the sensitivity of the solution, the costate variables of the maximum principle yield information on the sensitivity of the solution to variations in parameters.

Let  $J^*$  be the optimal value of the objective function then

$$\frac{\partial J^*}{\partial x(t_0)} = \lambda^*(t_0) \quad (2.1.11)$$

That is, the sensitivity of the optimal objective function to changes in the initial state variables is given by the corresponding initial costate variables. If a costate variable is small then the relative sensitivity of the optimal objective function will be small for small changes of the initial state variable.

In static problems the Lagrange multipliers have the interpretation of "shadow price" and a dynamic analogue exists.



## 2.1 ZERO INTEGRATION TIME FORMULATION AND SOLUTION

As the integration time is reduced to zero, it can be argued that the objective of the evader is to minimize the peak power received by the searcher. The problem may be viewed as one in which there exists a threshold of power density level, which, if exceeded, would result in detection by the searcher.

Assume there exists a set of state positions  $S$  where, for a given threshold of detection, the evader could not escape. Assume also there is another set  $\bar{S}$  where the evader could always escape. The sets could take the form shown in Figure 2.2.1.

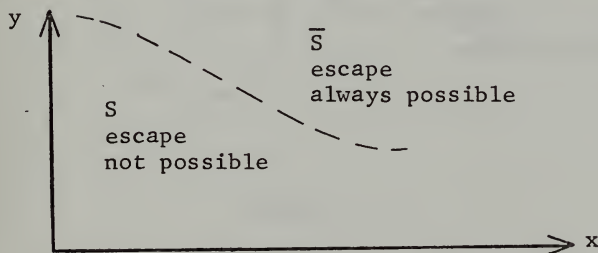


Figure 2.2.1

There must exist some boundary between the two sets of state positions. It would be of interest to know the general shape of this boundary.



Suppose the evader is in some state as shown in Figure 2.2.2. For a given power density threshold  $K$  there will be associated a corresponding velocity  $v_k$  that satisfies,

$$\frac{P(v_k)}{x^2 + y^2} = K \quad (2.2.1)$$

where  $v_k$  is the maximum velocity the evader can have without exceeding the threshold of detection. Actually the evader is allowed to choose any velocity and heading within the circle of Figure 2.2.2.

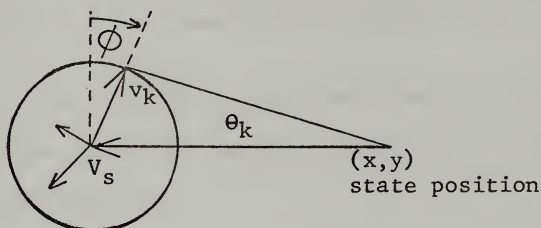


Figure 2.2.2

The maximum velocity possible and the state position determine the angle  $\theta_k$ . That is,

$$\theta_k = \arcsin(v_k/v_s) \quad (2.2.2)$$

By geometry  $\phi = \theta_k$ . The question the evader must answer is, which controls should be chosen.





Suppose the evader is in set  $S$ , the set of states where he cannot escape detection no matter which controls are chosen. In Figure 2.2.3 it can be seen that the shape of the boundary must be such that its slope at the state position is greater than or equal to  $\theta_k$ .

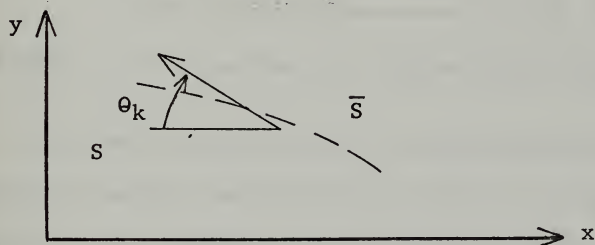


Figure 2.2.3 - boundary with slope  $< \theta_k$

If the slope of the boundary were less than  $\theta_k$  it would be possible for the evader to escape from the set  $S$ . This would be a contradiction.

Suppose the evader is in the set of states where he can always escape, provided he chooses the right control. Since the evader is not allowed to choose a control which produces a  $\theta$  greater than  $\theta_k$ , the slope of the boundary must be less than or equal to  $\theta_k$ . Otherwise  $E$  would always move from the region of escape to non-escape as shown in Figure 2.2.4.



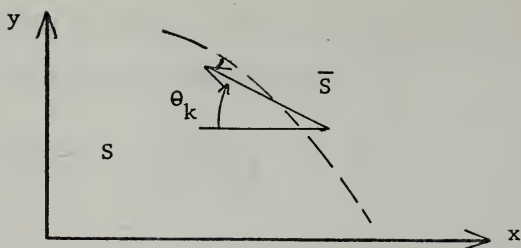


Figure 2.2.4 - boundary with slope greater than  $\theta_k$

In order to resolve these contradictions, the evader should choose the controls which produce a  $\theta_k$  which is tangent to the boundary. This is shown in Figure 2.2.5.

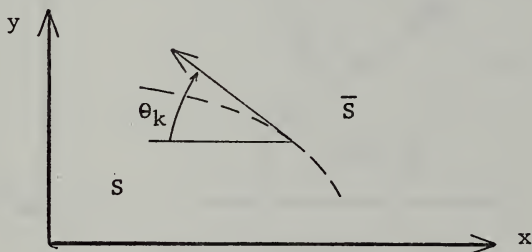


Figure 2.2.5 - boundary with slope equal to  $\theta_k$

As shown by Figure 2.2.2 this  $\theta_k$  is the result of choosing the maximum velocity  $v_k$ .

Since the choice of a velocity control will be always to maximize velocity for a given power level which means to always produce as much power as possible, the result is that the power level will remain constant at the detector.



For the zero integration time situation the objective is to maintain a constant power level received by the searcher. This may be expressed as

$$P_{\text{FINAL}} = \frac{P(v_f)}{x_f^2 + y_f^2} = K \quad (2.2.3)$$

where  $K$  is a constant, and the  $f$  subscript indicates the final value at the termination of the trajectory.

The equations of motion may now be derived from the geometry as shown in Figure 2.2.6.

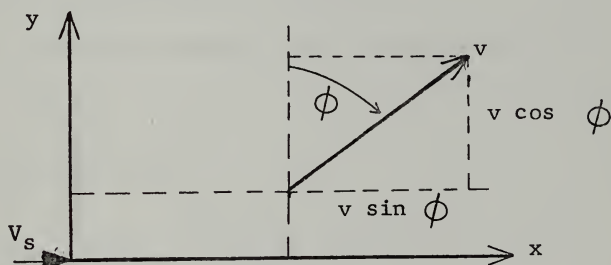


Figure 2.2.6

Velocity,  $v$ , and heading,  $\phi$ , are functions of time. The equations of motion are;

$$\frac{dx}{dt} = -v_s + v \sin \phi \quad (2.2.4)$$

$$\frac{dy}{dt} = v \cos \phi \quad (2.2.5)$$



Equations (2.2.4) and (2.2.5) may be combined to express

$$\frac{dy}{dx} = \frac{v \cos \phi}{-V_s + v \sin \phi} \quad (2.2.6)$$

The problem now arises that the initial conditions which would allow a solution to the equations of motion are part of the results that are sought. One question that the evader would have, is what initial velocity and heading should be chosen. Further analysis of the nature of the trajectory should supply a solution.

The following remarks refer to Figure 2.2.7.

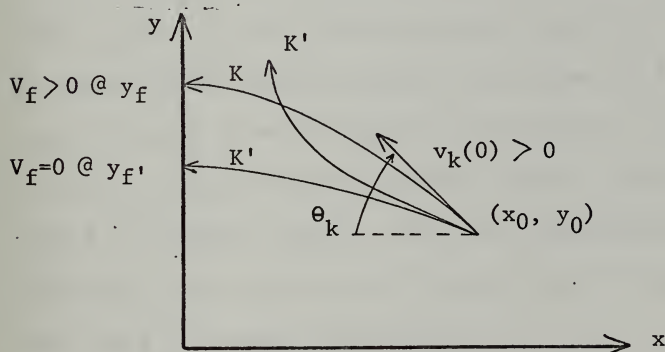


Figure 2.2.7

Suppose the evader is in state  $(x_0, y_0)$  and has a given power level,  $K$ . This implies that  $v_k(0)$  is greater than zero, where  $v_k(0)$  is the velocity at state  $(x_0, y_0)$ . There





will be associated with this power level,  $K$ , a trajectory, not necessarily optimal.

Suppose the final velocity at  $x=0$  is greater than zero. The game is considered over at  $x=0$  since this would be the minimum range, and hence, the evader could simply stop all action and continue to improve his situation. It is contended that there exists a  $K'$  less than  $K$ , since a  $v_{k'}(0)$  could be chosen which is less than  $v_k(0)$ . This would imply that

$$\frac{P(v_{k'}(0))}{x_0^2 + y_0^2} < \frac{P(v_k(0))}{x_0^2 + y_0^2} \quad (2.2.7)$$

Since  $v_{k'}(0) < v_k(0)$ , this implies that  $\theta_{k'} < \theta_k$ . Initially, at least, the  $K'$  trajectory will lie below the  $K$  trajectory. Could  $K'$  cross  $K$  as indicated in the figure? If this were to occur, the  $\theta_{k'}$  would be greater than  $\theta_k$ , which would imply that  $K'$  is greater than  $K$ . This is a contradiction, and therefore, the trajectory for power level  $K'$  cannot cross that for  $K$ , but must lie below it.

Since trajectory  $K'$  is below that for  $K$ , the terminating distance  $y_{f'}$  must be less than  $y_f$ . From equation (2.2.3) the conclusion is that  $v_{f'}$  must be less than  $v_f$ . That is, the terminal velocity must decrease. The result then is to



choose a lower power level until the terminal velocity is zero.

Could the terminal velocity go to zero before reaching the y axis? This is not a feasible result, since this is not the state position of minimum range. Due to the movement of the searcher the range would decrease and the power received would increase above the detection threshold.

The object was to discover the initial conditions so the equations of motion could be solved. Instead the termination conditions are known. These will be used as initial conditions by reversing time. The system of equations to be solved is now;

$$\frac{dx}{dt} = v_s - v \sin \phi \quad (2.2.8)$$

$$\frac{dy}{dt} = -v \cos \phi \quad (2.2.9)$$

and,

$$x(t_0) = 0$$

$$y(t_0) = \text{parameter}$$

$$v(t_0) = 0$$

$$\phi(t_0) = 0$$

are the initial conditions.



### 3.0 RESULTS

The results of the analysis consist of giving advice on the choice of control variables to an evader. Both cases are presented; infinite integration time in graph (1.A.) and zero integration time in graph (1.B.) Advice is given in both cases only for the first quadrant, as this is the region of greatest concern. Four evasive trajectories were calculated and are shown on each graph. Those trajectories considered were for initial evasion ranges of 60, 40, 30, and 20 miles. Trajectories were calculated for each of the four initial ranges both for infinite and zero integration time. The set of graphs labeled 2.-- are for a search velocity of 15 knots. Set 3.-- is a replication of set 2.-- but for a search velocity of 10 knots.

For the 10 knot search velocity and infinite integration time trajectories were calculated for initial evasion ranges of 30 and 20 miles. The 60 and 40 mile curves went off scale and were omitted.

Control variable measurements were taken from the velocity and heading graphs and these control vectors were plotted on the relative movement plots in graphs 1.A and



1.B. These vectors are the advice which would be given to an evader. It is not necessary that an evader start at a state position such that he is directly on the path of the searcher. He may start at any position and begin evasion with the control vector belonging to that state. If the searcher should change speed it would be necessary for the evader to consult a new set of control variables and continue the evasion.

Graph 1.C shows a comparison of the relative movement plots of infinite and zero integration times. Only the 60 and 30 mile curves are presented for clarity. The control vectors for the two situations do not appear significantly different during the initial stages of the trajectories, and the result is similar trajectories. As the range decreases the effects of integration time become more apparent. The graph shows that near the minimum ranges the effects of integration time are critical and hence it would be of interest to know what the integration time of the detector is. During the initial stages of evasion knowledge of the integration time is not critical.

Graph 1.D is a representative plot of the costate variables. The costate variables, in part, represent the importance of their corresponding state variable. Costate





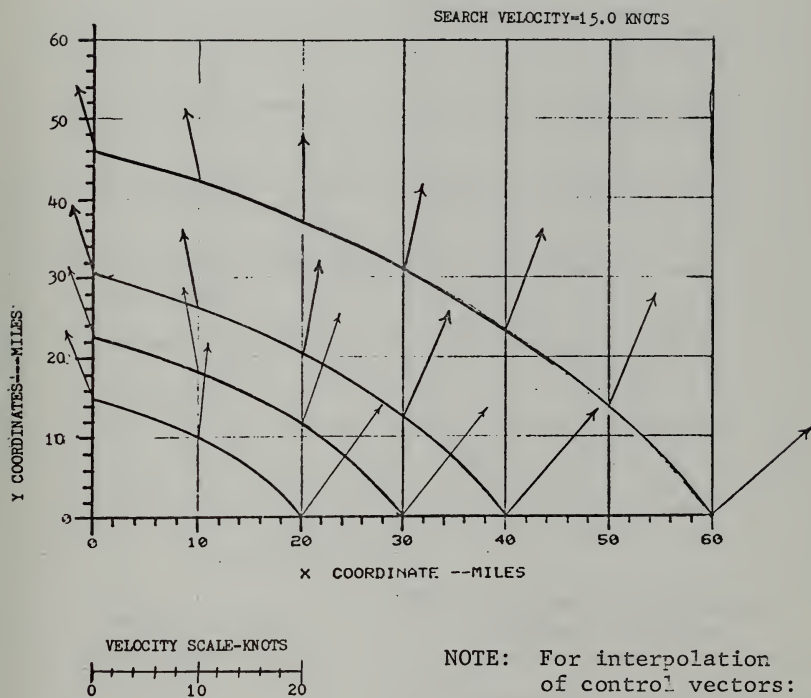
variable  $\lambda_1$  corresponds to the x coordinate and  $\lambda_2$  to the y coordinate. The graph shows that the evader, starting at state position ( $x = 60$ ,  $y = 0$ ) wants to increase y and values y slightly over x. That is, the evader values an increase in the lateral distance, y over an increase in time. This is true throughout the trajectory.



# INFINITE INTEGRATION TIME

## RELATIVE MOVEMENT PLOT

(WITH EVADER'S CONTROL VECTORS)

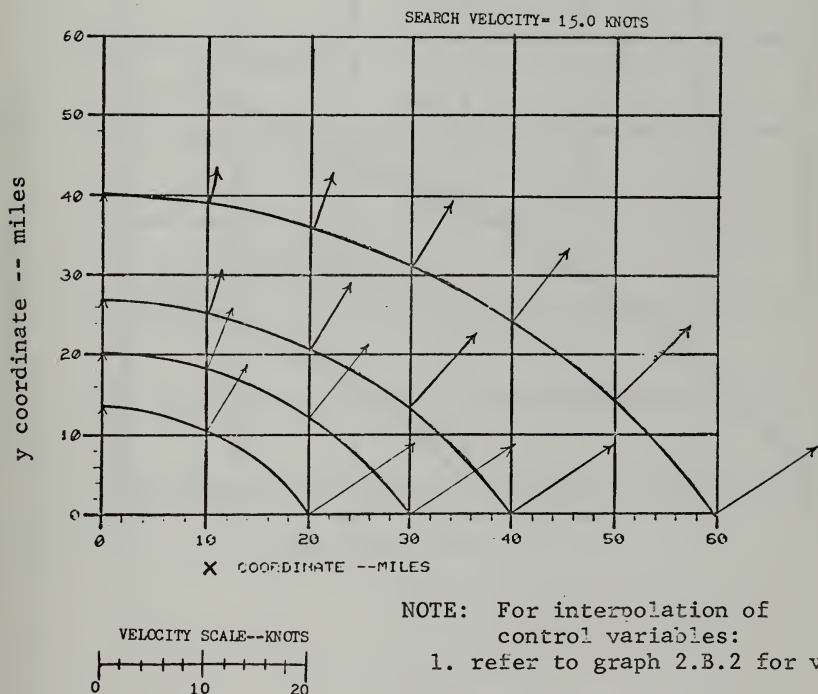


GRAPH 1.A



# ZERO INTEGRATION TIME

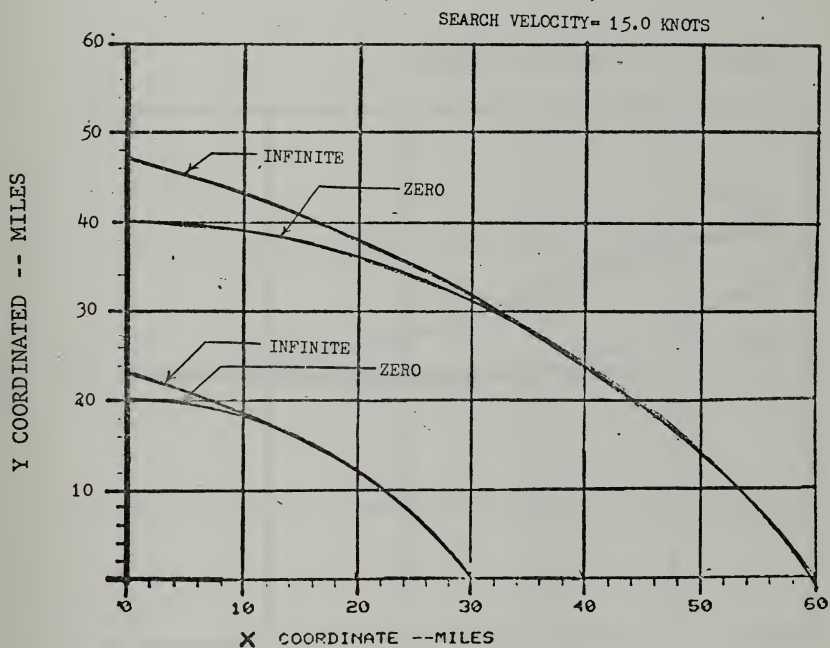
## RELATIVE MOVEMENT PLOT (WITH EVADER'S CONTROL VECTORS)



GRAPH 1.B



# INFINITE AND ZERO INTEGRATION TIME EVASION TRAJECTORIES



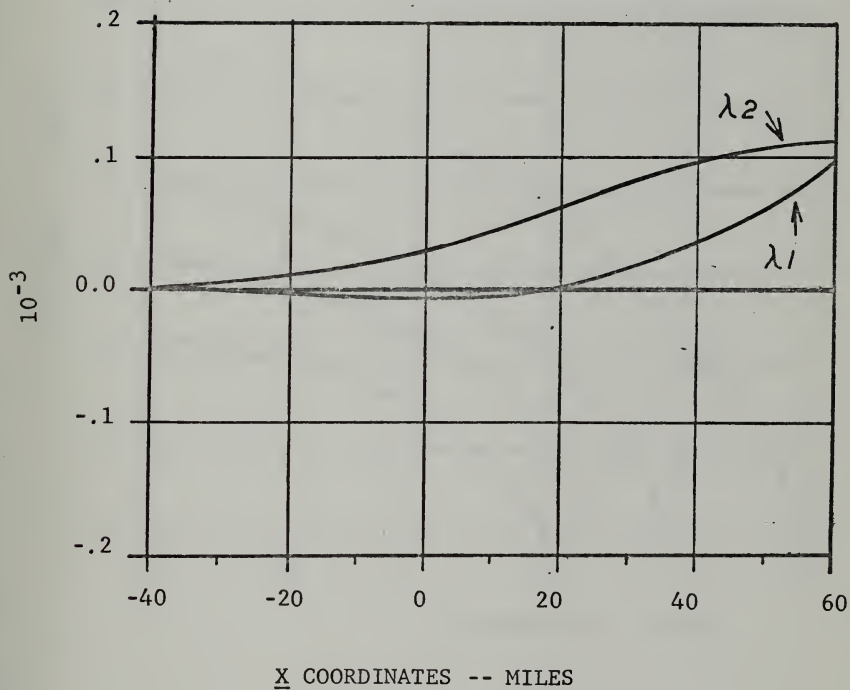
GRAPH 1.C





INFINITE INTEGRATION TIME  
COSTATE VARIABLES VERSUS X COORDINATE

SEARCH VELOCITY = 15.0 KNOTS

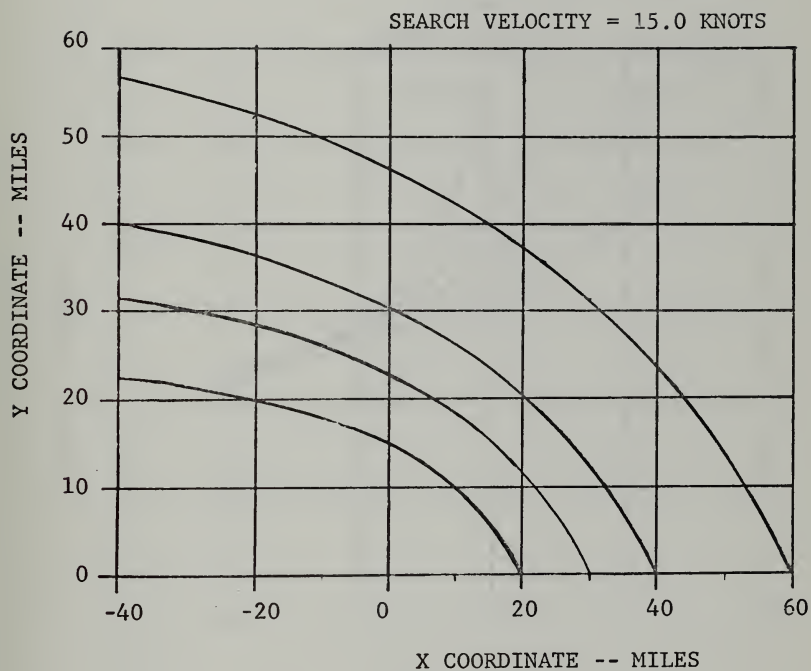


GRAPH 1.D



INFINITE INTEGRATION TIME

RELATIVE-MOVEMENT PLOT



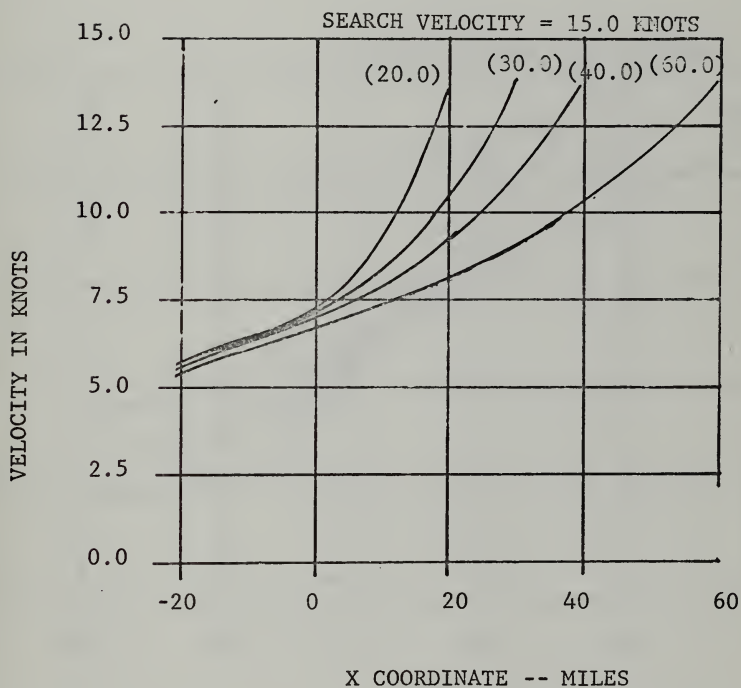
GRAPH 2.A.1



# INFINITE INTEGRATION TIME

## VELOCITY VERSUS X COORDINATE

The curves are for the  
initial state positions  
shown in ( ).



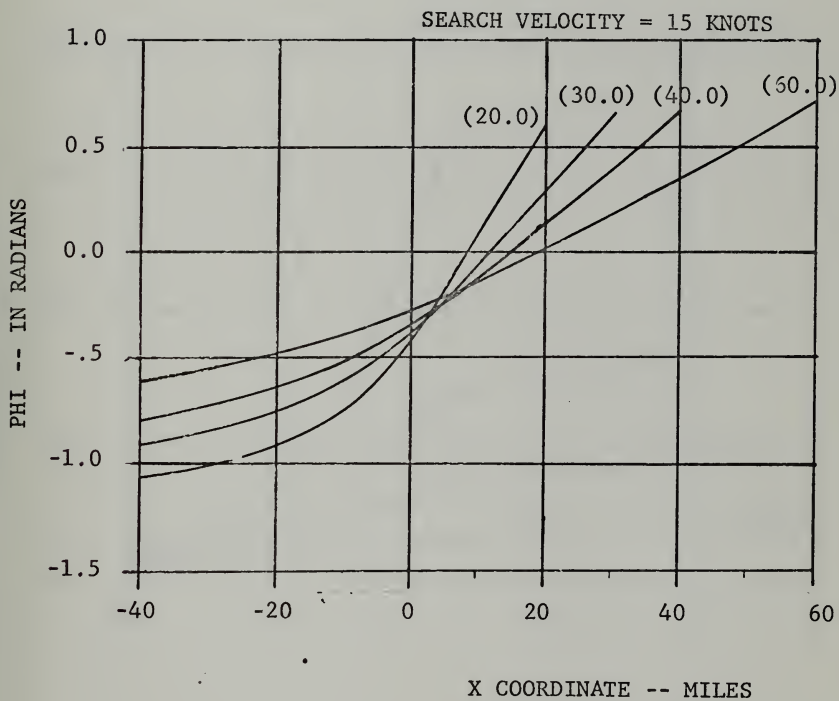
GRAPH 2.A.2



# INFINITE INTEGRATION TIME

## COURSE HEADING VERSUS X COORDINATE

The curves are for the  
initial state positions  
shown in ( ).



GRAPH 2.A.3

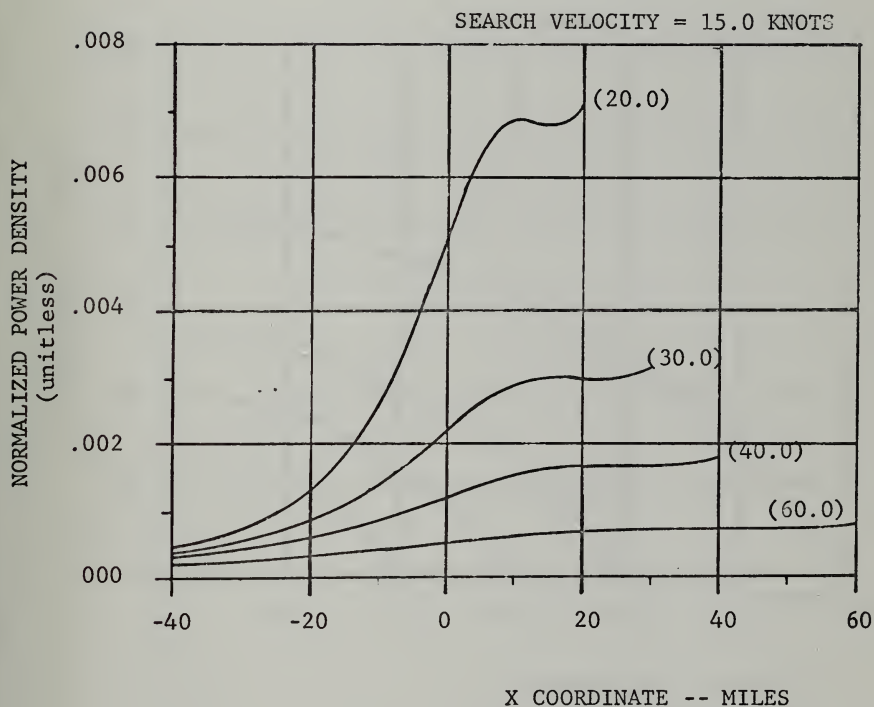




# INFINITE INTEGRATION TIME

## POWER DENSITY RECEIVED BY SEARCHER VERSUS X COORDINATE

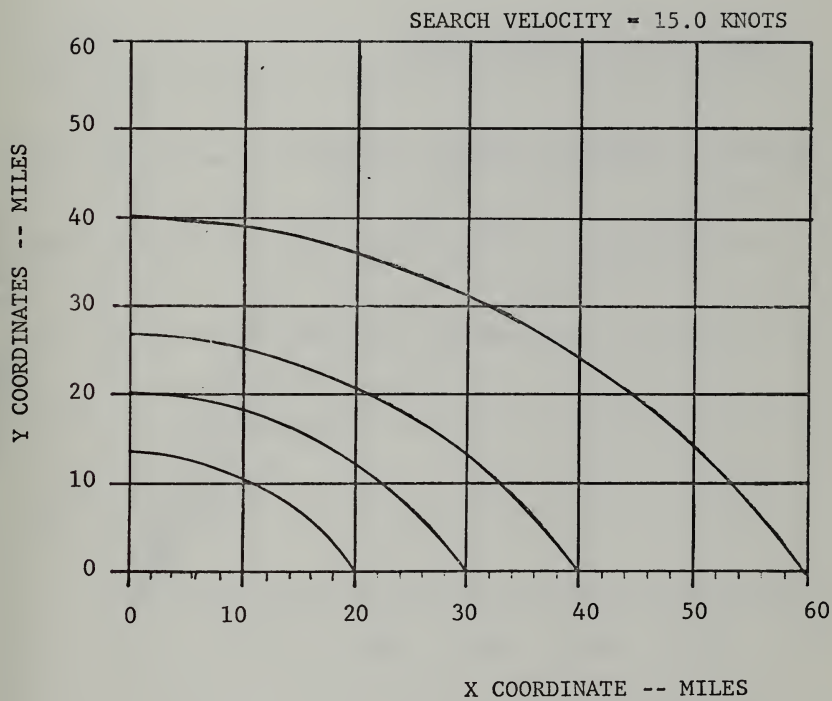
The curves are for initial  
state positions shown in  
( ).



GRAPH 2.A.4



ZERO INTEGRATION TIME  
RELATIVE MOVEMENT PLOT



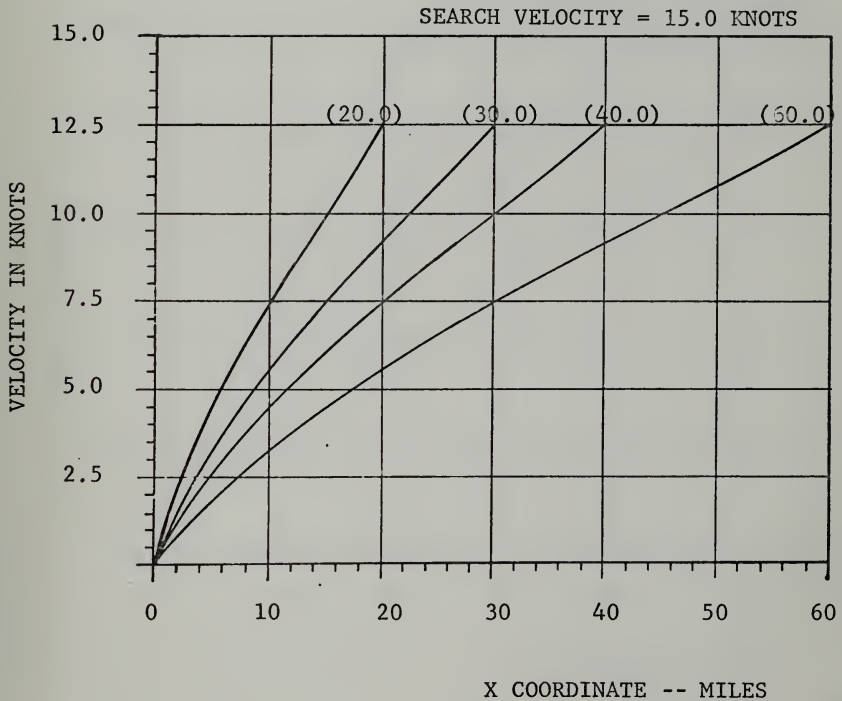
GRAPH 2.B.1



ZERO INTEGRATION TIME

VELOCITY VERSUS X COORDINATE

The curves are for the initial  
state positions shown in ( ).



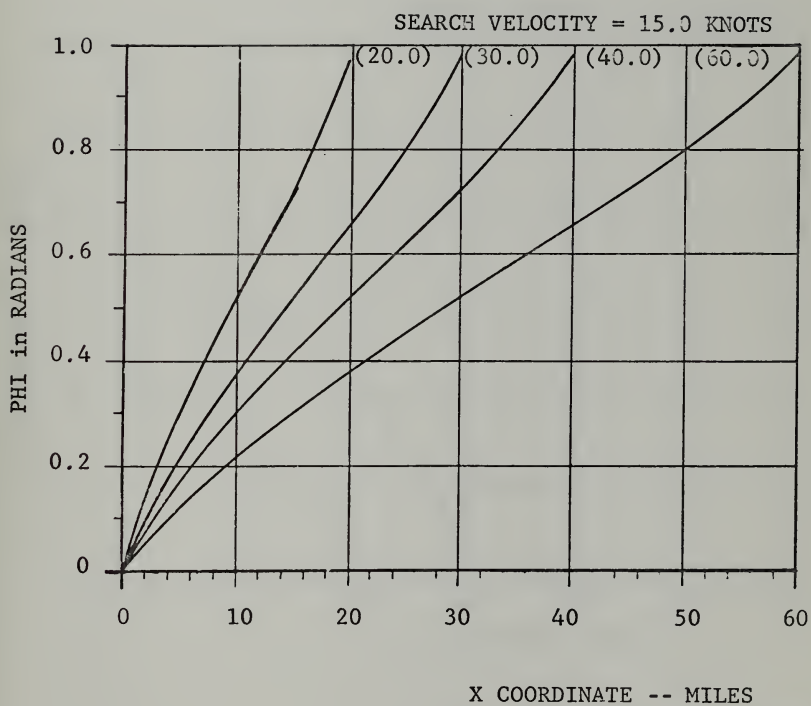
GRAPH 2.B.2



# ZERO INTEGRATION TIME

## HEADING VERSUS X COORDINATES

The curves are for the initial state positions shown in ( ).



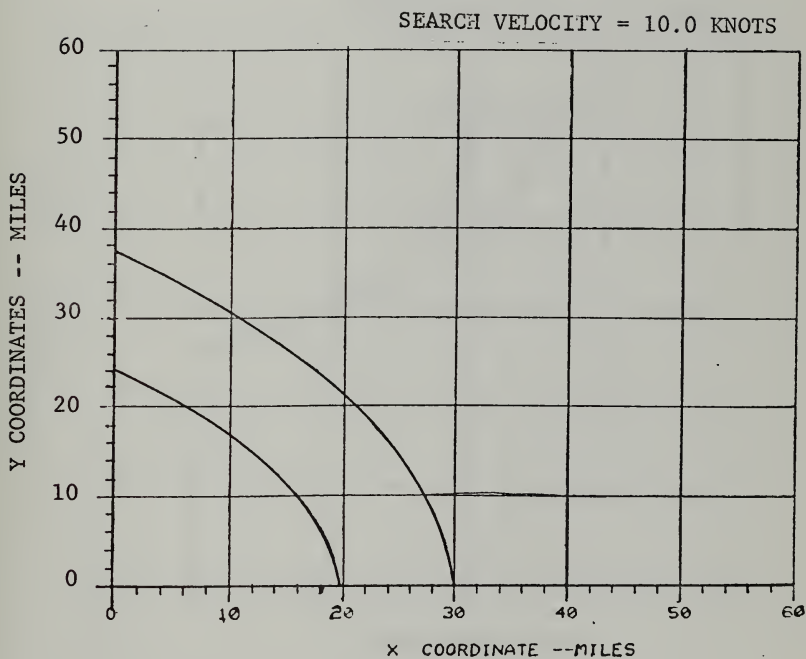
GRAPH 2.B.3





INFINITE INTEGRATION TIME

RELATIVE MOVEMENT PLOT



NOTE: Control variables may  
be obtained from  
Graphs 3.A.2 and 3.A.3

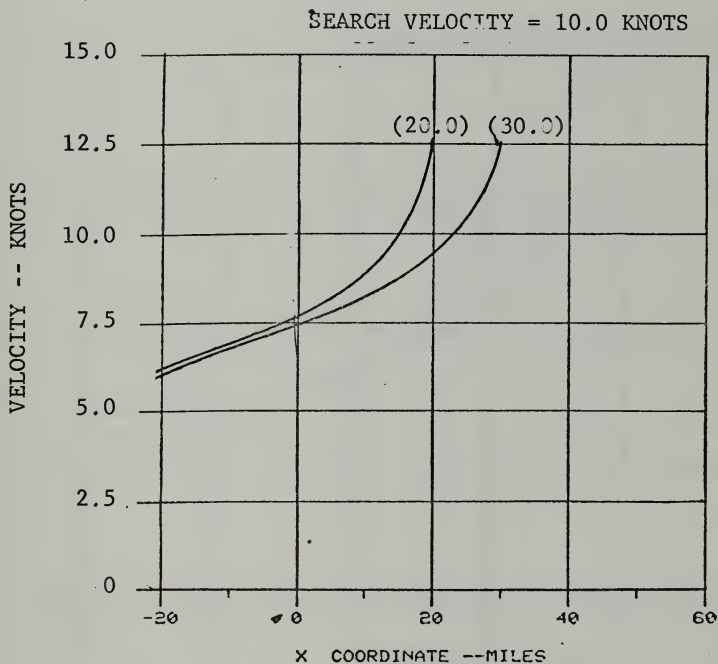
GRAPH 3.A.1



INFINITE INTEGRATION TIME

EVASION VELOCITY VERSUS X COORDINATE

The curves are for the initial state positions shown in ( ).



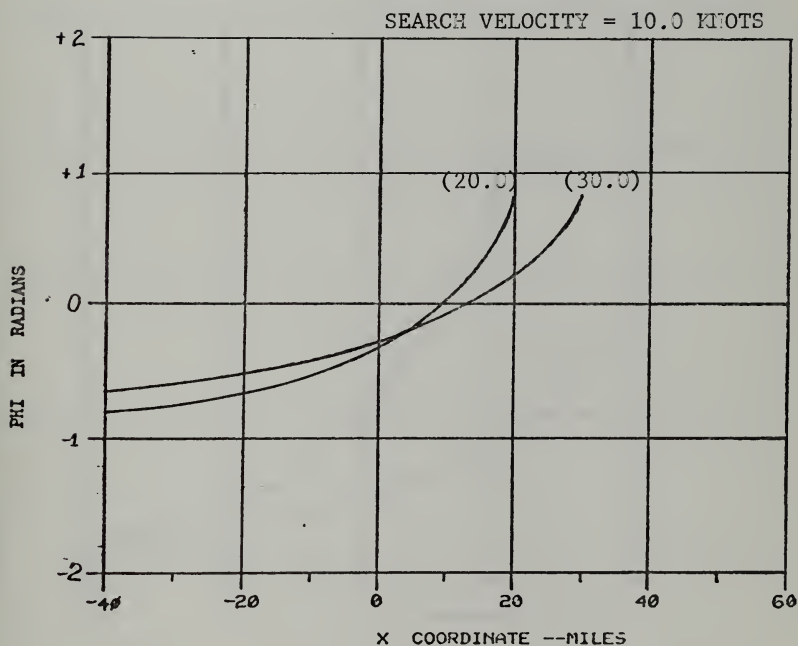
GRAPH 3.A.2



# INFINITE INTEGRATION TIME

## COURSE HEADING VERSUS X COORDINATE

The curves are for the initial state positions shown in ( ).



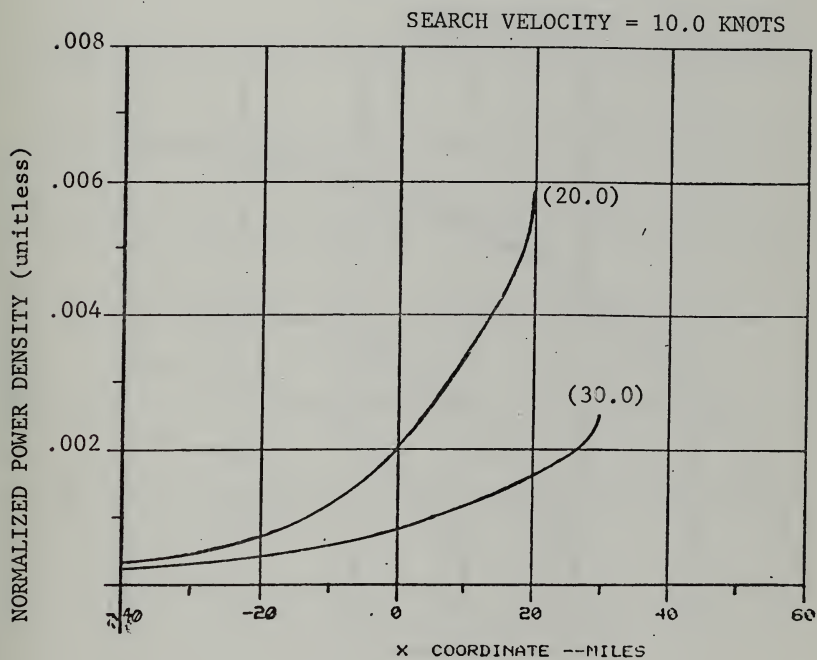
GRAPH 3.A.3



# INFINITE INTEGRATION TIME

## POWER DENSITY RECEIVED BY SEARCHER VERSUS X COORDINATE

The curves are for the initial state positions shown in ( ).

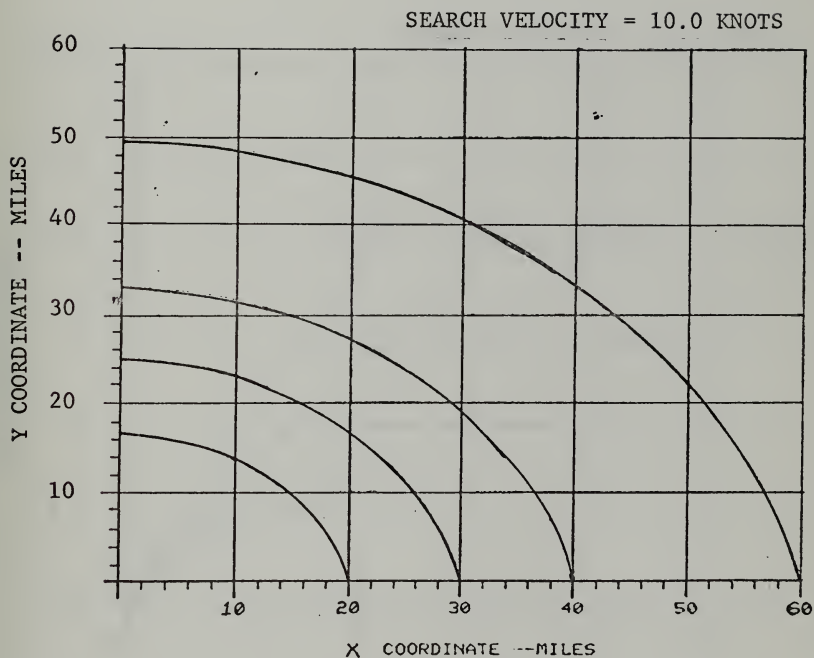


GRAPH 3.A.4





ZERO INTEGRATION TIME  
RELATIVE MOVEMENT PLOT



NOTE: Control variables may be obtained from Graphs 3.B.2 and 3.B.3.

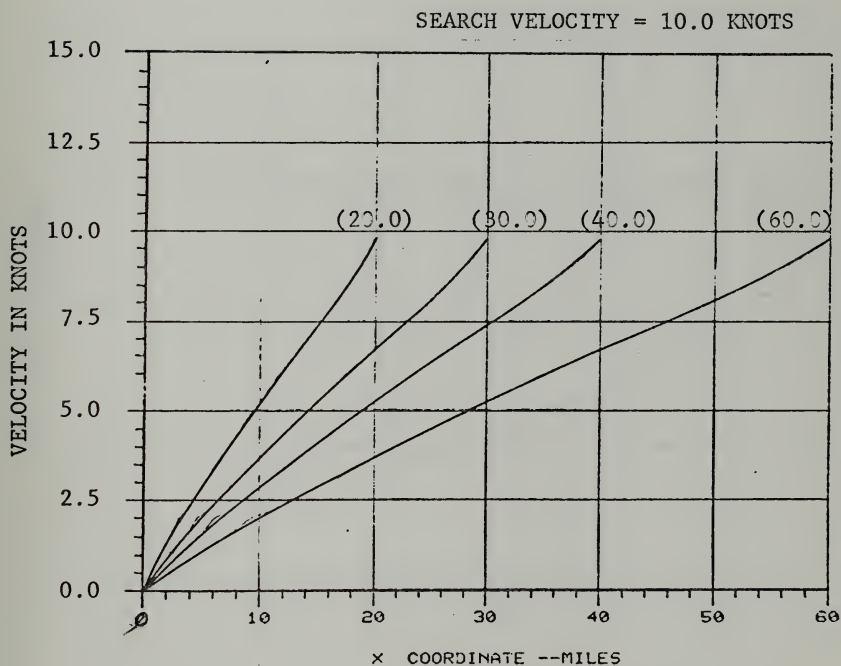
GRAPH 3.B.1



ZERO INTEGRATION TIME

VELOCITY VERSUS X COORDINATE

The curves are for the initial state positions shown in ( ).



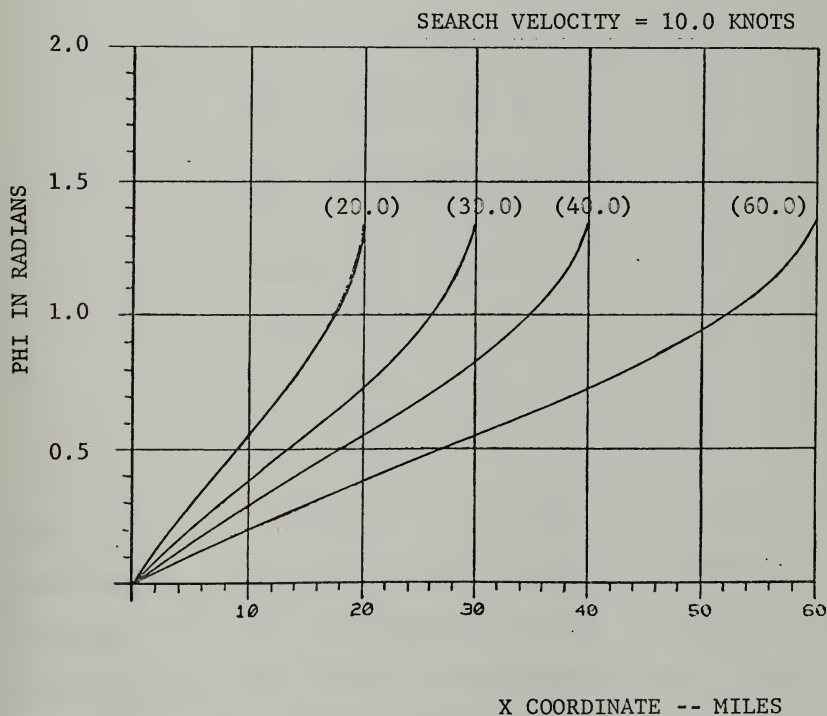
GRAPH 3.B.2



ZERO INTEGRATION TIME

COURSE HEADING VERSUS X COORDINATE

The curves are for the initial  
state positions shown in ( ).



GRAPH 3.B.3



# APPENDIX A

## SOLUTION TO INFINITE INTEGRATION TIME PROBLEM

The problem may be stated as,

$$\text{MAX } J = \int_{t_0}^{t_1} \frac{-P(v)}{x^2 + y^2} dt$$

subject to;

$$\frac{dx}{dt} = -V_s + v \sin \phi$$

$$\frac{dy}{dt} = v \cos \phi$$

$$x(t_0) = x_0$$

$$y(t_0) = y_0$$

$$x(t_1) = x_1$$

$$y(t_1) = y_1$$

where  $P(v) = 1. + 0.00005 v^4$  : Velocity,  $v$ , and course heading,  $\phi$ , are functions of time. Velocity is measured in knots. The limits of integration should, in theory, be  $\int_0^\infty$ . As stated  $t_0 = 0$  and infinity is approximated with a large number  $t_1$ . The symbols are as shown in Figure 1.





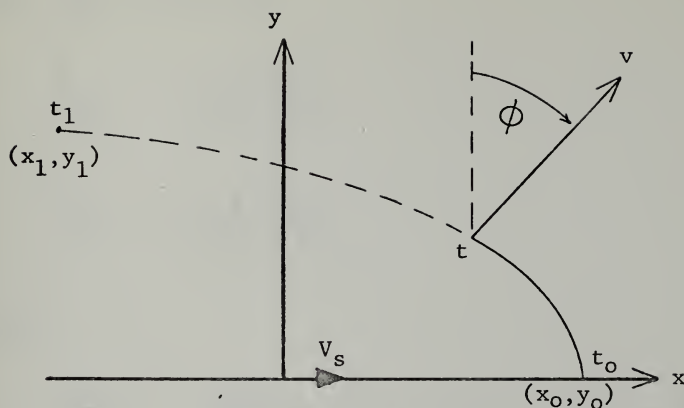


Figure 1

The Hamiltonian function is now defined as

$$H(x, y, v, \phi, t) = I(x, y, v, \phi, t) + \lambda f(x, y, v, \phi, t) .$$

In the case under discussion,

$$H(x, y, v, \phi, t) = \frac{-P(v)}{x^2 + y^2} + \lambda_1 (-V_s + v \sin \phi) + \lambda_2 v \cos \phi \quad (1)$$

The object is to maximize the Hamiltonian function at every point of time along the optimal trajectory by choice of the control variables,  $v$  and  $\phi$ . It is required that;

$$\begin{aligned} \frac{\partial H}{\partial v} &= 0, & \dot{\lambda}_1 &= -\frac{\partial H}{\partial x} \\ \frac{\partial H}{\partial \phi} &= 0, & \dot{\lambda}_2 &= -\frac{\partial H}{\partial y} \end{aligned} \quad (2)$$

$$\text{and, } \lambda_1(t_1) = 0, \quad \lambda_2(t_1) = 0.$$



Now, from (1) and (2),

$$\dot{\lambda}_1 = - \frac{2 x P(v)}{(x^2 + y^2)^2} \quad (3)$$

$$\dot{\lambda}_2 = - \frac{2 y P(v)}{(x^2 + y^2)^2} \quad (4)$$

Also,

$$\frac{\partial H}{\partial v} = - \frac{P'(v)}{x^2 + y^2} + \lambda_1 \sin \phi + \lambda_2 \cos \phi \quad (5)$$

$$\frac{\partial H}{\partial \phi} = \lambda_1 v \cos \phi - \lambda_2 v \sin \phi \quad (6)$$

Setting equation (6) equal zero implies,

$$\frac{\lambda_1}{\lambda_2} = \frac{\sin \phi}{\cos \phi}$$

or,

$$\phi = \tan^{-1} (\lambda_1 / \lambda_2) \quad (7)$$

From trigonometry and Figure 2 it can be seen that,

$$\cos \phi = \frac{\lambda_2}{(\lambda_1^2 + \lambda_2^2)^{\frac{1}{2}}} \quad (8)$$

and

$$\sin \phi = \frac{\lambda_1}{(\lambda_1^2 + \lambda_2^2)^{\frac{1}{2}}} \quad (9)$$



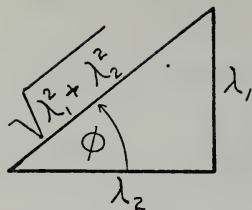


Figure 2

Substitution of equations (8) and (9) into (5) results in;

$$\frac{P'(v)}{x^2 + y^2} = \frac{\lambda_1^2 + \lambda_2^2}{(\lambda_1^2 + \lambda_2^2)^{\frac{1}{2}}} = \sqrt{\lambda_1^2 + \lambda_2^2}$$

$$\text{Therefore, } P'(v) = (x^2 + y^2) \sqrt{\lambda_1^2 + \lambda_2^2} \quad (10)$$

$$\begin{aligned} \text{Since } P(v) &= 1.0 + 0.00005 v^4, \\ P'(v) &= 0.0002 v^3 \end{aligned} \quad (11)$$

Equating (11) and (10) and solving for  $v$  results in

$$v = (5000 \cdot (x^2 + y^2) \sqrt{\lambda_1^2 + \lambda_2^2})^{1/3} \quad (12)$$

Equations (7) and (12) are the conditions for optimality, and must be satisfied at every point in time along the optimal trajectory.

Since  $\lambda_1(t_1) = \lambda_2(t_1) = 0$ , from (12) it follows that

$$v(t_1) = 0 \quad (13)$$



Since  $\phi(t_1) = \tan^{-1} \left( \frac{\lambda_1(t_1)}{\lambda_2(t_1)} \right)$  is an indeterminate

form a solution is sought in L'Hopital's rule. Rewriting (7),

$$\tan \phi(t_1) = \frac{\lambda_1(t_1)}{\lambda_2(t_1)}$$

and applying L'Hopital's rule

$$\lim_{t \rightarrow t_1} \tan \phi(t_1) = \frac{\frac{\partial \lambda_1(t_1)}{\partial t}}{\frac{\partial \lambda_2(t_1)}{\partial t}} \quad (14)$$

Substituting (3) and (4) into (14) and canceling similar terms results in

$$\lim_{t \rightarrow t_1} \tan \phi(t_1) = \frac{x}{y} \quad (15)$$

Rewriting (15) the terminal condition for the control variable  $\phi$  is

$$\phi(t_1) = \tan^{-1} \frac{x}{y} \quad (16)$$

The objective is to find the values of the control variables at every point in time. Of principle interest are the initial velocity and heading. The solution now involves four simultaneous partial differential equations. The





initial conditions of variables  $x$  and  $y$  could easily be given, but only the terminal conditions are known for  $\lambda_1$  and  $\lambda_2$ . The solution is to reverse time and call the initial conditions terminal conditions and vice versa. Reversing time changes the signs of the differential equations, but has no effect on the optimal conditions.

The problem solution in backward time may now be stated as,

$$\overset{o}{x} = V_s - v \sin \phi$$

$$\overset{o}{y} = -v \cos \phi$$

$$\overset{o}{\lambda}_1 = \frac{2 x P(v)}{(x^2 + y^2)^2}$$

$$\overset{o}{\lambda}_2 = \frac{2 y P(v)}{(x^2 + y^2)^2}$$

where the "o" represents backward time. The initial conditions are;

$$\left. \begin{array}{l} x(t_o) = \text{parameter} \\ y(t_o) = \text{parameter} \end{array} \right\} \text{state variables}$$



$$\left. \begin{aligned} \lambda_1(t_0) &= 0 \\ \lambda_2(t_0) &= 0 \end{aligned} \right\} \text{costate variables}$$

$$\left. \begin{aligned} v(t_0) &= 0 \\ \phi(t_0) &= \tan^{-1}(x/y) \end{aligned} \right\} \text{control variables}$$



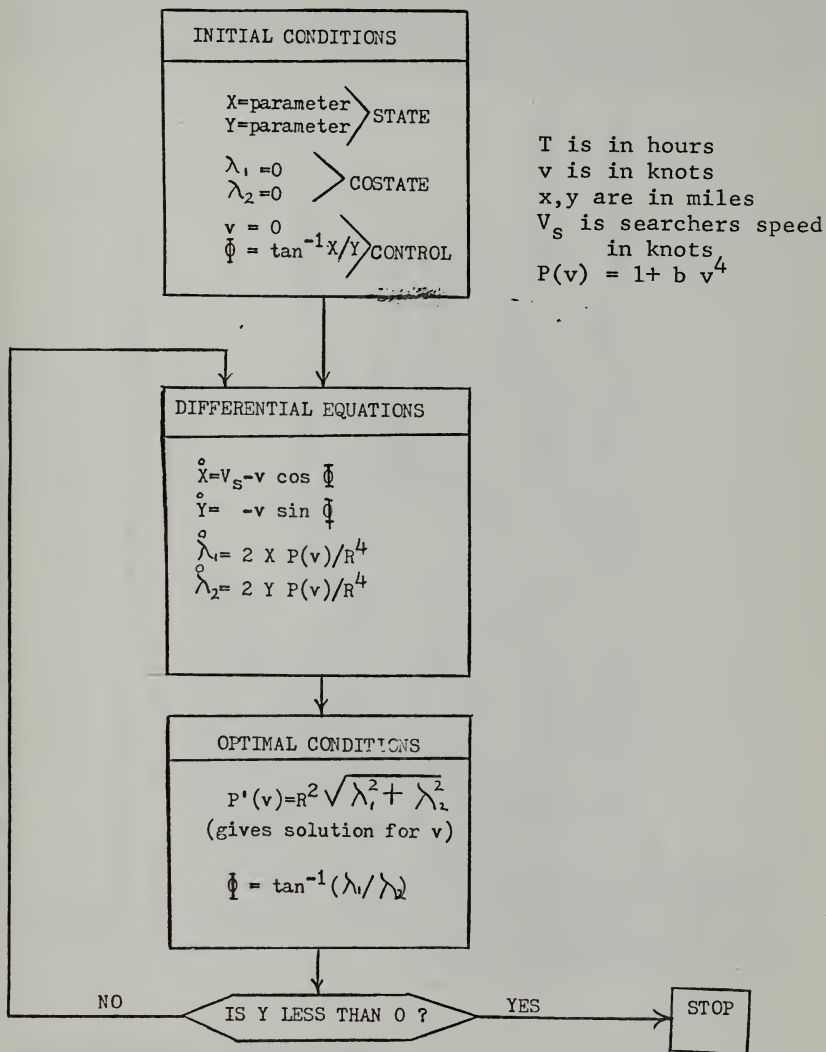
## APPENDIX B

### COMPUTER OUTPUT AND METHODS OF SOLUTION

The computer routines given in this appendix were set to operate on the time sharing system (cp/cms) of an IBM 360 computer. The graphical display package of a Tektronix 4012 display terminal were used. Various termination state positions were attempted until an initial evasion range was selected. Since all the information for a particular trajectory was calculated at each execution, it was only necessary to change the call statements in the plotting package for different visual display.



# FLOW CHART FOR INFINITE TIME SOLUTION











```

PHI (I)=0.0
R(I)=0.0
CONTINUE
PTEMP=0.0
NTIMES=0
X(I)=-40.0
Y(I)=56.7
CONTINUE
L1(I)=0.0
L2(I)=0.0
T(I)=0.0
V(I)=0.0
DELTA=0.02
PTEMP=0.0
PHI (I)=ATAN(X(I)/Y(I))
VSERC=15.0

DO 30 I=1,400
  XDOT=VSERC-V(I)*SIN( PHI (I))
  YDOT=-V(I)*COS( PHI (I))
  TEMP=2.0*(1.0+0.00005*V(I)**4)/(X(I)**2+Y(I)**2)**2
  L1DOT=X(I)*TEMP
  L2DOT=Y(I)*TEMP
  X(I+1)=X(I)+DELTA*XDOT
  Y(I+1)=Y(I)+DELTA*YDOT
  L1(I+1)=L1(I)+DELTA*L1DOT
  L2(I+1)=L2(I)+DELTA*L2DOT
  T(I+1)=T(I)+DELTA
  P(I)=1.0+0.00005*V(I)**4/(X(I)**2+Y(I)**2)
  PSUM(I)=PTEMP+P(I)*DELTA
  PTEMP=PSUM(I)
  R(I)=SQRT(X(I)**2+Y(I)**2)
  IF (Y(I+1).LE.0.0) GO TO 40
  V(I+1)=(5000.0*(X(I+1)**2+Y(I+1)**2)*SQRT(L1(I+1)**2+L2(I+1)**2))
  1**-.33333
  RATIO=L1(I+1)/L2(I+1)
  PHI (I+1)=ATAN(RATIO)
  IVALUE=I+1
CONTINUE
30 IVALUE=I+1
CONTINUE
NTIMES=NTIMES+1 GO TO 50
IF (NTIMES.EQ.1) GO TO 50
IF (NTIMES.EQ.2) GO TO 52
IF (NTIMES.EQ.3) GO TO 54
IF (NTIMES.EQ.4) GO TO 60
DO 50 I=1,401
  X(I)=X(I)

```



51	Y1(I)=L2(I) CONTINUE X(I)=-40.0 Y(I)=56.7 IX1=I*VALUE GO TO 60	STU00970 STU00980 STU00990 STU01000 STU01010 STU01020 STU01030 STU01040 STU01050 STU01060 STU01070 STU01080 STU01090 STU01100 STU01110 STU01120 STU01130 STU01140 STU01150 STU01160 STU01170 STU01180 STU01190 STU01200 STU01210 STU01220 STU01230 STU01240 STU01250 STU01260 STU01270 STU01280 STU01290 STU01300 STU01310 STU01320 STU01330 STU01340 STU01350 STU01360 STU01370 STU01380 STU01390 STU01400 STU01410 STU01420 STU01430 STU01440
52	DO 53 I=1,401 X2(I)=X(I) Y2(I)=Y(I) CONTINUE X(I)=-40.0 Y(I)=40.2 IX2=I*VALUE GO TO 6	
53		
54	DO 55 I=1,401 X3(I)=X(I) Y3(I)=Y(I) CONTINUE X(I)=40.0 Y(I)=56.7 IX3=I*VALUE GO TO 6	
55		
6	DO 7 I=2,401 X(I)=0.0 Y(I)=0.0 L1(I)=0.0 L2(I)=0.0 L3(I)=0.0 V(I)=0.0 P(I)=0.0 PSUM(I)=0.0 PHI(I)=0.0 R(I)=0.0 CONTINUE GO TO 5	
7		
60	CONTINUE CALL STEP CALL STEPL (4) CALL DLMX (-0.0,60.0) CALL DLMY (-0.0002,0.0002) CALL SLIMX (150,946) CALL SLIMY (100,740) CALL NPTS (I*VALUE) CALL PLOT (X,L1) CALL PAUSE CALL NPTS (IX1) CALL CPLOT (X1,Y1) CALL PAUSE	



STU01450  
STU01460  
STU01470  
STU01480  
STU01490  
STU01500  
STU01510  
STU01520  
STU01530  
STU01540  
STU01550  
STU01560  
STU01570  
STU01580  
STU01590

```

80      GO TO 90
      CALL NPTS (IX2)
      CALL CPLOT (X2,Y2)
      CALL PAUSE
      CALL NPTS (IX3)
      CALL CPLOT (X3,Y3)
      CALL PAUSE
      CALL TITLE (24,11)
      CALL TITLE (-28,13)
      CALL PAUSE
      CALL FIN
90      WRITE (6,66) IVALUE, V(IVALUE)
66      FORMAT (1X,'VEL REF SUB ',13,' = ',F6.2)
      STOP
      END

```





```

XXXXXXXXXXXXXXXXXXXXXXXXXXXXX
X
X
X
X
X
X
X
X
X
X
ZERO INTEGRATION TIME
XXXXXXXXXXXXXXXXXXXXXXXXXXXXX
X
XXXXXXXXXXXXXXXXXXXXXXXXXXXXX
R(401), PSI(401), PHI(401), V(401), P(401),
D1 RHQ(401), U(401), X(401), Y(401), X3(401), Y3(401)
2 X1(401), Y1(401), X2(401), Y2(401), E --, MILE,S //
INTEGER#4 I(6)//X C,CORD,,INAT,,E --,MILE,S //
INTEGER#4 I2(7)//Y C,CORD,,INAT,,E --,MILE,S //
INTEGER#4 I3(7)//LAND,,A 1,,,COST,,ATE ::VARI,,ABLE//
INTEGER#4 I4(7)//LAND,,A 2,,,COST,,ATE ::VARI,,ABLE//
INTEGER#4 I5(4)//VELO,,CITY,,,K,,NOTS//
INTEGER#4 I6(3)//TIME,,,H,,,OUKS//
INTEGER#4 I7(3)//PHI,,,,,IN,RAD,,IANS//
INTEGER#4 I8(7)//POWER,,R S,,UMED,,IVED,,BY ,,SEAR,,CHER//
INTEGER#4 I9(3)//POWER,,R S,,UMED,,IVED,,BY ,,SEAR,,CHER//
INTEGER#4 I10(4)//RANG,,RE IN,M,,ILES//
INTEGER#4 I11(4)//PSI,,IN,,RAD,,IANS//
FUPHI(A,A3,A5)=A-43*A**3-A5*A**5
CALL ERRSET (253,0,-1,0,0,0)
CALL ERRSET (257,0,-1,0,0,0)
DO 10 I=1,401
R(I)=0.0
V(I)=0.0
P(I)=0.0
PSI(I)=0.0
PHI(I)=0.0
U(I)=0.0
RHQ(I)=0.0
X(I)=0.0
Y(I)=0.0
CONTINUE
VSERC=11.0
NTIMES=0
BETA=0.0000625*VSERC**4
A3=2.0*BETA
A5=-2.0*BETA*(12.0*BETA+1.0)
DEL PSI =0.01
RO=13.44
CONTINUE
Y(I)=RO

```

၁၂၂

CONTINUE  
Y(1)=R0



```

R(I)=RO
U(I)=1.0
PFINAL=1.0/RO**2
DO 30 I=1,400
  IF (PSI(I).GE.1.57) GO TO 40
  IF (PSI(I).GT.0.115) GO TO 20
  PSI(I+1)=PSI(I)+0.02
  A=PSI(I+1)
  PHI(I+1)=FUNPHI(A,A3,A5)
  RHU(I+1)=ARSHN(PHI(I+1))
  U(I+1)=1.0+RET*RHU(I+1)**4
  R(I+1)=5*RT(U(I+1)*RO**2)
  V(I+1)=1.0+0.00005*V(I+1)**4/R(I+1)**2
  X(I+1)=R(I+1)**2*PFINAL-1.0)**0.25
  Y(I+1)=R(I+1)*COS(PSI(I+1))
  GO TO 30
20  DELU=2*U(I)*ATAN(PSI(I)-PHI(I))
  U(I+1)=U(I)+DELU*DELPSI
  PSI(I+1)=PSI(I)+DELPSI
  R(I+1)=5*RT(U(I+1)*RO**2)
  V(I+1)=1.0+0.00005*V(I+1)**2*PFINAL-1.0)**0.25
  PHU(I+1)=1.0+0.00005*V(I+1)/VSERC
  RHU(I+1)=ARSHN(V(I+1)/VSERC)
  X(I+1)=R(I+1)*SIN(PSI(I+1))
  Y(I+1)=R(I+1)*COS(PSI(I+1))
  IVALUE=I+1
  CONTINUE
30  CONTINUE
C
40  NTIMES=NTIMES+1
48  IF (NTIMES.EQ.2) GO TO 50
  IF (NTIMES.EQ.3) GO TO 52
  IF (NTIMES.EQ.4) GO TO 60
  DO 51 I=1,401
    XI(I)=X(I)
    Y(I)=Y(I)
  CONTINUE
  RO=20.14
  IX1=IVALUE
  GO TO 6
51  DO 53 I=1,401
    X2(I)=X(I)
    Y2(I)=Y(I)
  CONTINUE
52  RO=26.88
53  CONTINUE

```

```

CLY00490
CLY00500
CLY00510
CLY00520
CLY00530
CLY00540
CLY00550
CLY00560
CLY00570
CLY00580
CLY00590
CLY00600
CLY00610
CLY00620
CLY00630
CLY00640
CLY00650
CLY00660
CLY00670
CLY00680
CLY00690
CLY00700
CLY00710
CLY00720
CLY00730
CLY00740
CLY00750
CLY00760
CLY00770
CLY00780
CLY00790
CLY00800
CLY00810
CLY00820
CLY00830
CLY00840
CLY00850
CLY00860
CLY00870
CLY00880
CLY00890
CLY00900
CLY00910
CLY00920
CLY00930
CLY00940
CLY00950
CLY00960

```



```

54      IX2=IVALUE
      GO TO 6
      DO 55 I=1,401
      X3(I)=X(I)
      Y3(I)=PHI(I)
      CONTINUE
      R0=40.26
      IX3=IVALUE
      GO TO 6
      DO 7 I=1,401
      X(I)=0.0
      Y(I)=0.0
      U(I)=0.0
      RH0(I)=0.0
      PSI(I)=0.0
      V(I)=0.0
      P(I)=0.0
      PHI(I)=0.0
      R(I)=0.0
      CONTINUE
      GO TO 5
      CONTINUE
      CALL INVT
      CALL STEPL(4,60.0)
      CALL DLIMX(0.0,60.0)
      CALL DLIMY(0.0,2.0)
      CALL SLIMX(150,948)
      CALL SLIMY(100,740)
      CALL NPTS (IVALUE)
      CALL PLOT (X,PHI)
      CALL PAUSE
      CALL NPTS (IX1)
      CALL CPLOT (X1,Y1)
      CALL PAUSE
      CALL NPTS (IX2)
      CALL CPLOT (X2,Y2)
      CALL PAUSE
      CALL NPTS (IX3)
      CALL CPLOT (X3,Y3)
      CALL PAUSE
      CALL TITLE(24,11)
      CALL TITLE(-20,17)
      CALL PAUSE
      CALL FIN
      WRITE (6,70) X(IVALUE), X1(IX1), X2(IX2), X3(IX3), NTIMES
      FORMAT (////,IX, 'THE TERMINAL X VALUES ARE ', 4F15.3,14)
      STOP
      END
70

```

```

CLY00970
CLY00980
CLY00990
CLY01000
CLY01010
CLY01020
CLY01030
CLY01040
CLY01050
CLY01060
CLY01070
CLY01080
CLY01090
CLY01100
CLY01110
CLY01120
CLY01130
CLY01140
CLY01150
CLY01160
CLY01170
CLY01180
CLY01190
CLY01200
CLY01210
CLY01220
CLY01230
CLY01240
CLY01250
CLY01260
CLY01270
CLY01280
CLY01290
CLY01300
CLY01310
CLY01320
CLY01330
CLY01340
CLY01350
CLY01360
CLY01370
CLY01380
CLY01390
CLY01400
CLY01410
CLY01420
CLY01430
CLY01440

```



## BIBLIOGRAPHY

1. DELETED.
2. Intriligator, M. D., Mathematical Optimization and Economic Theory, Prentice-Hall, Inc., 1971.
3. Bellman, R., Dynamic Programming, Princeton University Press, 1957.
4. Pars, L. A., An Introduction to the Calculus of Variations, Heinemann Educational Books, Ltd., 1965.
5. DELETED.
6. Center for Naval Analysis Technical Report, Minimizing the Approach Time of an SSK to its Target, by J. Bram, 13 August 1962.





# INITIAL DISTRIBUTION LIST

	No. Copies
1. Defense Documentation Center Cameron Station Alexandria, Virginia 22314	2
2. Library, Code 0212 Naval Postgraduate School Monterey, California 93940	2
3. Department Chairman, Code 55 Department of Operations Research and Administration Sciences Naval Postgraduate School Monterey, California 93940	2
4. Professor W. P. Cunningham Chairman, ASW Academic Group Code 71 Naval Postgraduate School Monterey, California 93940	1
5. Center for Naval Analysis Attention: Joe Bram 1401 Wilson Boulevard Arlington, Virginia	1
6. Commander Submarine Forces Atlantic Norfolk, Virginia 23520	2
7. Commander Submarine Forces Pacific FPO San Francisco, California 96610	2
8. Strategic Systems Project Office c/o Department of the Navy Washington, D. C. 20376	1
9. Submarine Development Group II Box 70 Naval Submarine Base Groton, Connecticut 06340	2



- |     |                                   |   |
|-----|-----------------------------------|---|
| 10. | LT Jay C. Stuart                  | 3 |
|     | Strategic Analysis Support Group  |   |
|     | Applied Physics Lab John Hopkins  |   |
|     | University                        |   |
|     | Silver Spring, Maryland 63403     |   |
| 11. | Professor A. Washburn Code 55 WS  | 1 |
|     | Department of Operations Research |   |
|     | Naval Postgraduate School         |   |
|     | Monterey, California 93940        |   |



Thesis  
S85715  
c.1

163220

Stuart

Optimal evasive  
trajectories of an  
isotropic acoustic  
radiator.

17 JAN 89

32851

19 SEP 89

36150

Thesis  
S85715  
c.1

163220

Stuart

Optimal evasive  
trajectories of an  
isotropic acoustic  
radiator.

thesS85715

Optimal evasive trajectories of an isotr



3 2768 001 00897 2

DUDLEY KNOX LIBRARY